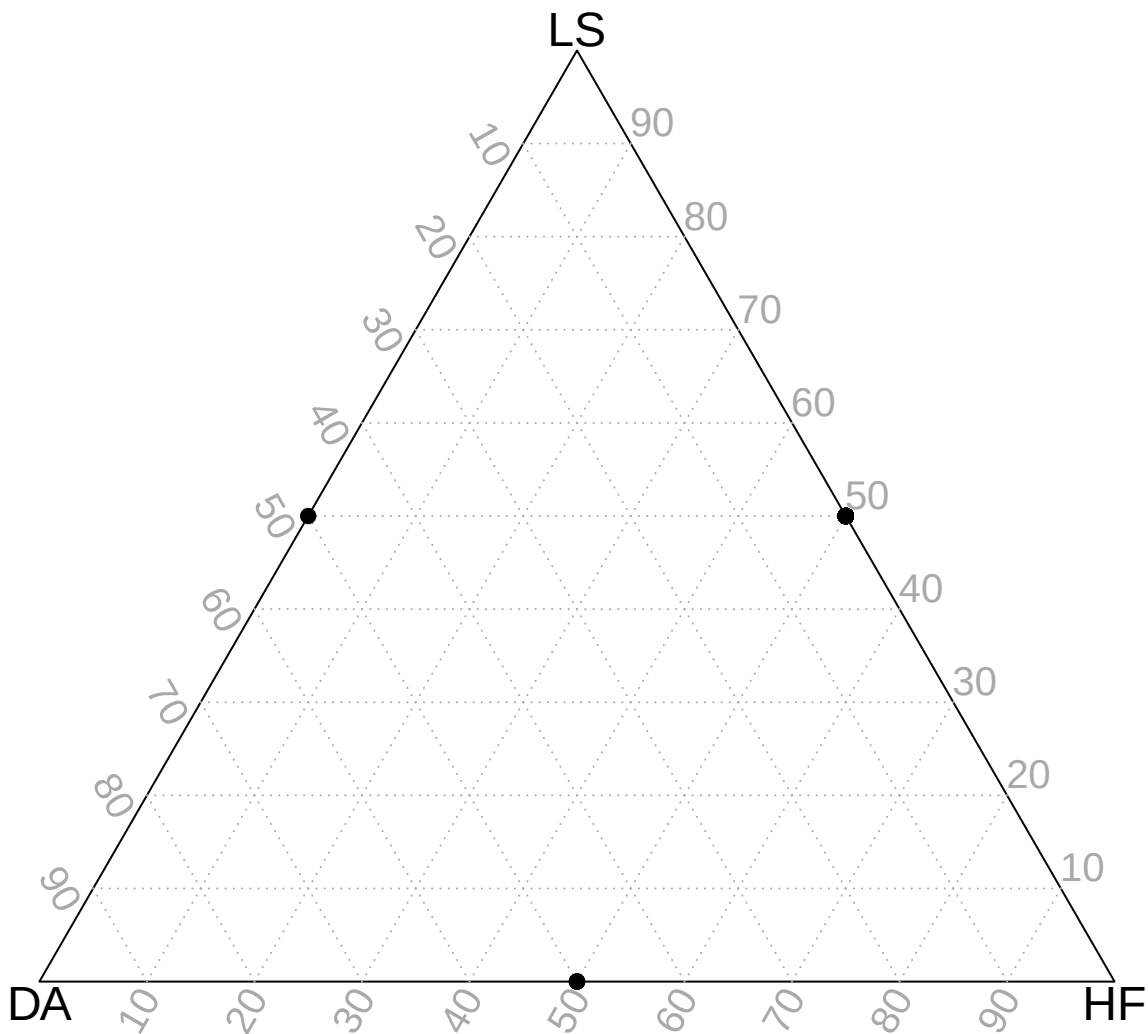
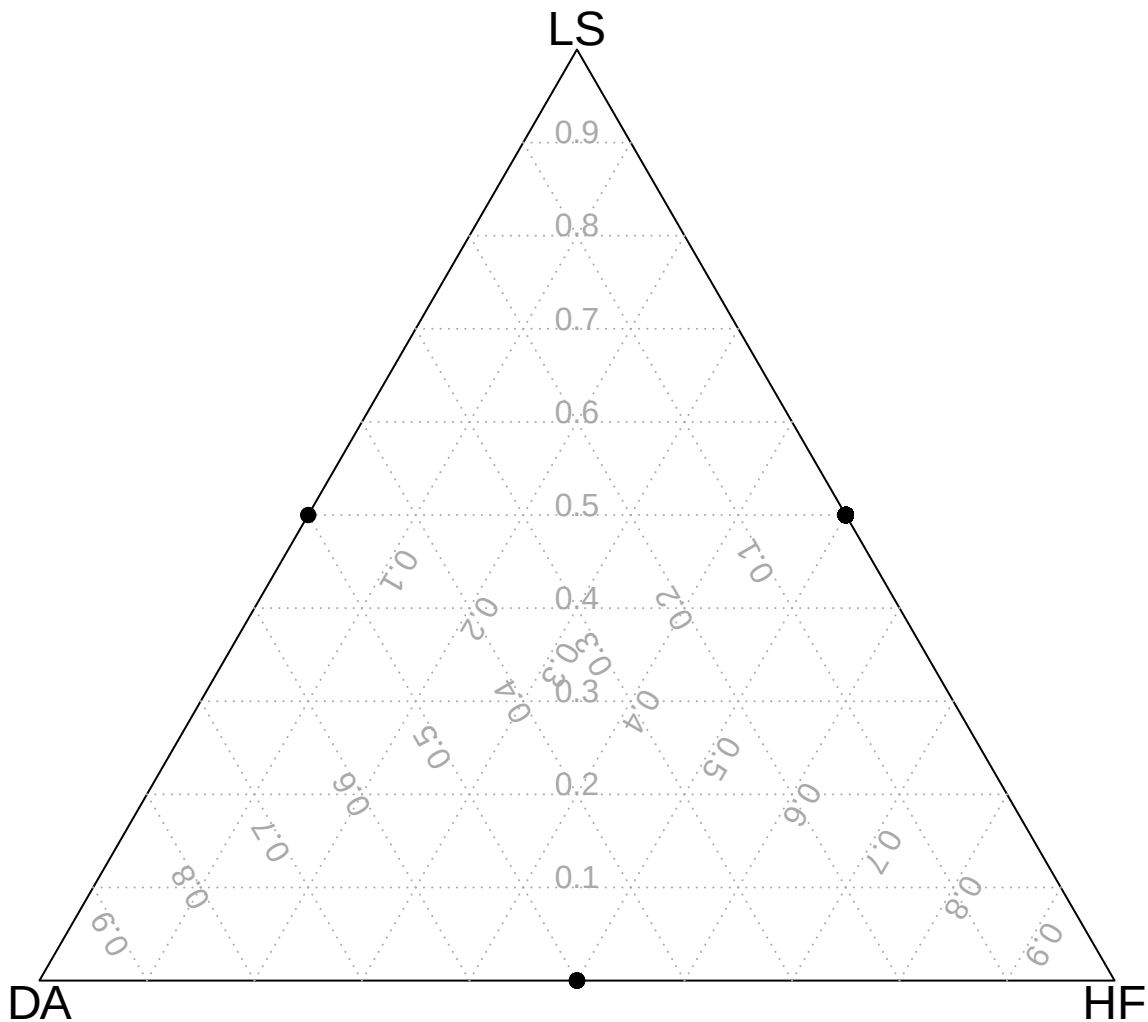
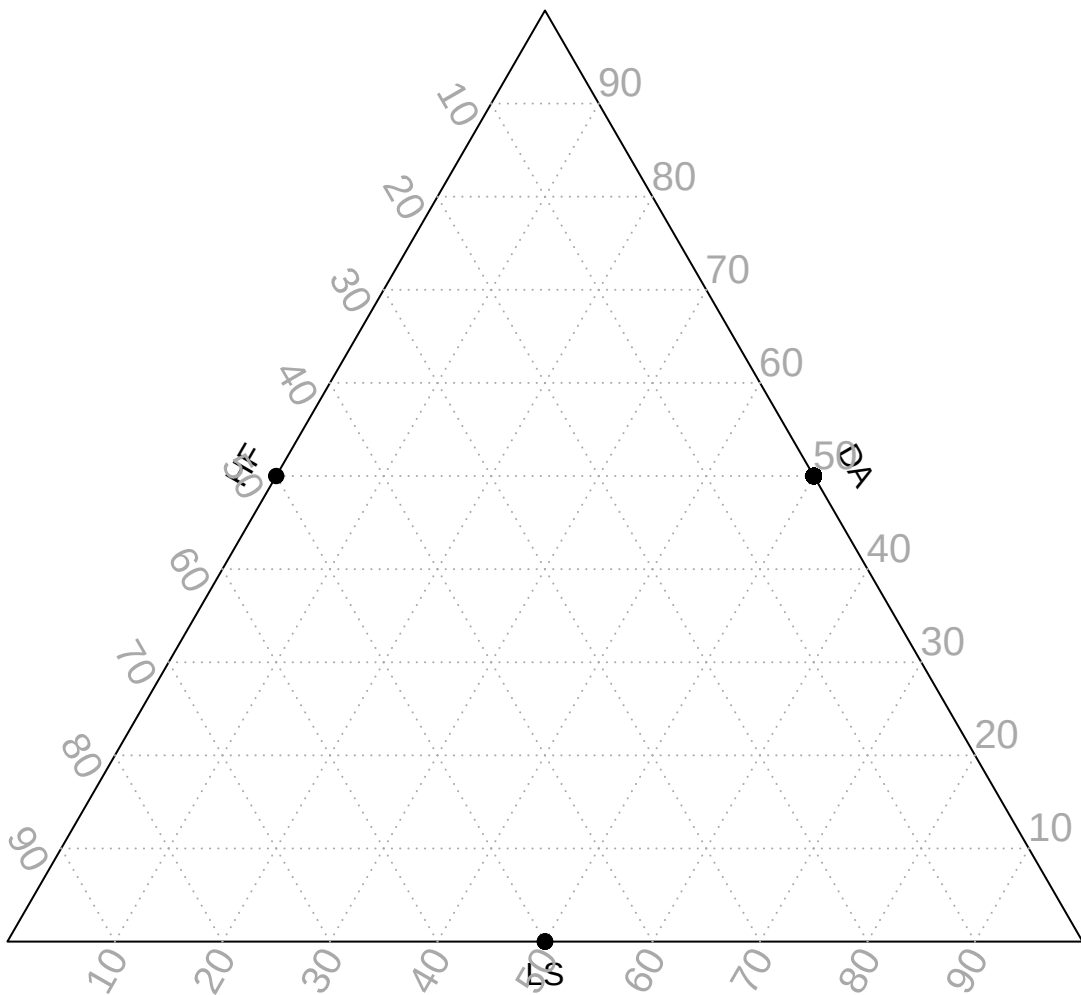
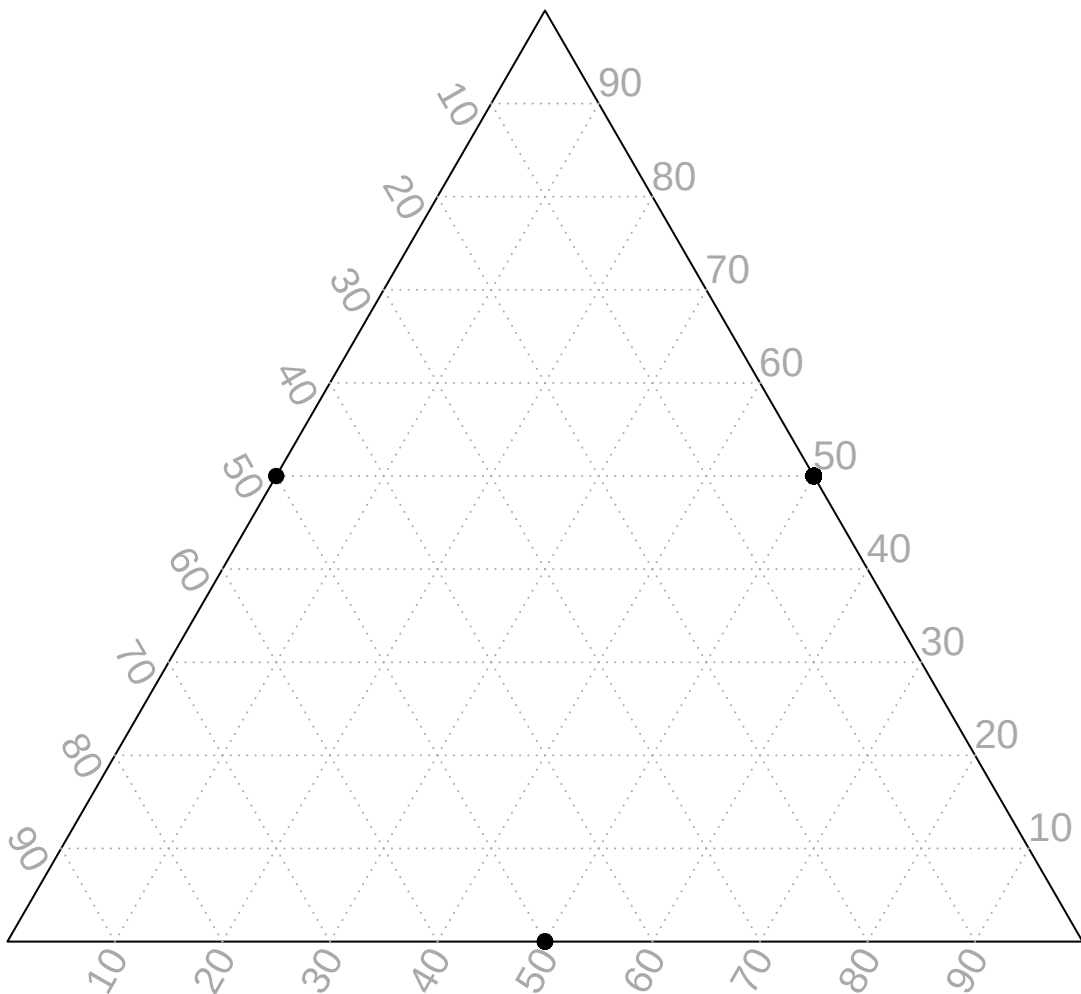
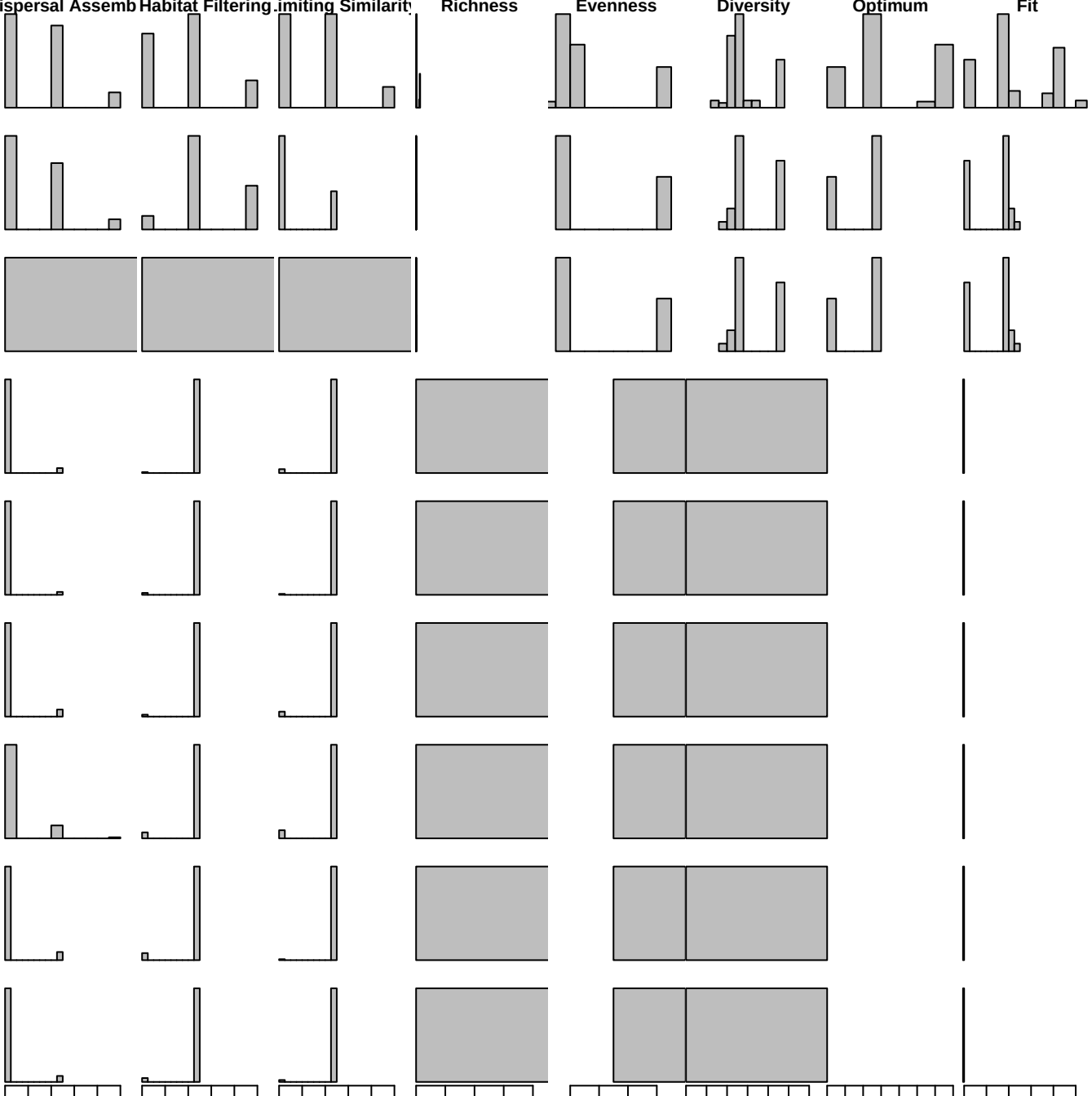




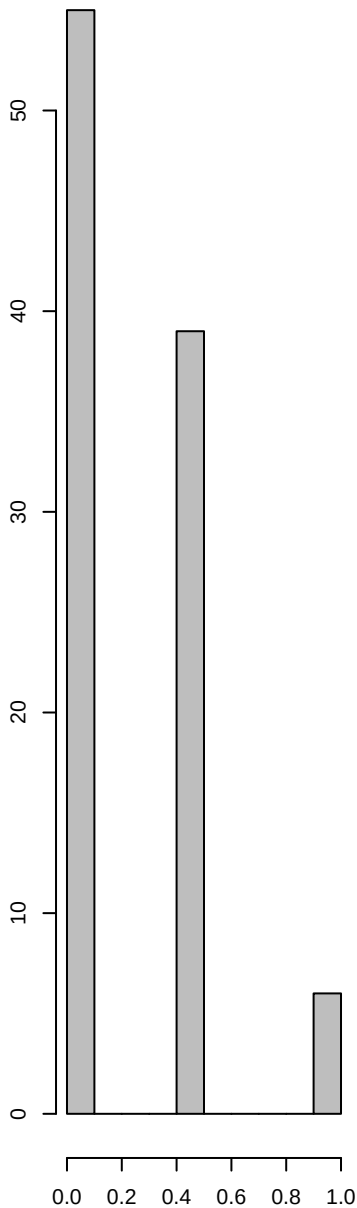




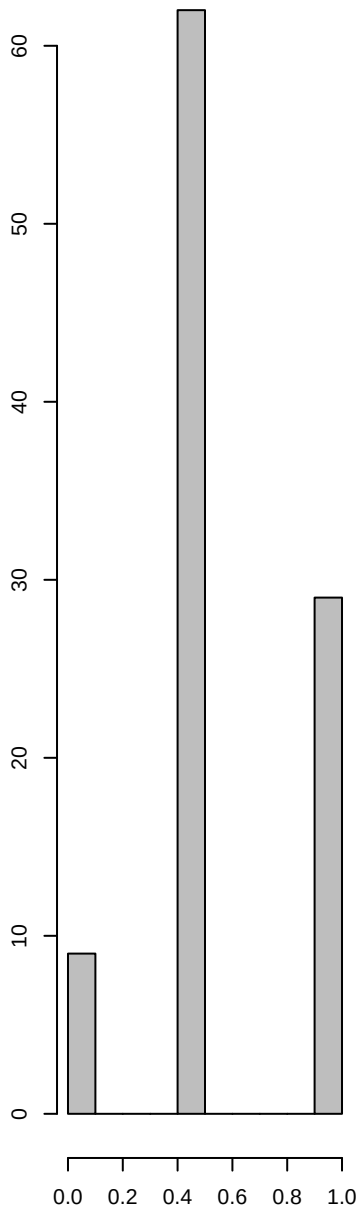




Dispersal Assembly



Habitat Filtering



Limiting Similarity

